Identifiers

Identifiers can be defined as programmer defined elements like the name of variables, function, array, structure etc. These are tokens which are sequence of letter, digits and underscore ( \_ ).

Following are some rules for naming identifiers.

* Identifiers are any combination of alphabet, digits or underscore (\_).
* No commas or blanks (white space) are allowed within an identifier.
* A keyword cannot be used as identifiers.
* Identifiers should be unique. Same identifier name cannot be repeated within the scope.

Following are some example of valid identifiers.

* add
* length\_of\_box
* a
* NAME
* name1 etc.